1. Step: Download Software and install

* Codeblocks
* Glut 3.7.6

1. Step: Create Environmen
2. Copy glut32.dll to C:\Windows\System32

If it 64bit copy to C:\Windows\SysWOW64

1. Glut32.lib copy to

C:\ProgramFiles(x86)\CodeBlocks\MinGW\lib

1. Glut.h copy to C:\ProgramFiles(x86)\CodeBlocks\MinGW\include\GL
2. Step: Codeblocks -> Build Option

Build option> add linker> find glut.lib again, add and ok